

WEREWOLF HOUR DICE

When night falls, the hunt begins in Werewolf Hour! Step into a shadowy forest where glowing eyes peer through the mist and the full moon awakens ancient forces. Every spin draws you closer to the heart of the werewolf's domain, where danger and mystery lurk behind every tree. Do you dare face the midnight hour? The creatures of the dark are waiting...

GAME DETAILS

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Game ID	BFGwerewolf-hour-dice
Layout	5 x 3-8
Max Multiplier	5890
Min bet	0.1 EUR
Max bet	100 EUR
Hit frequency	25.79%
RTP	96,10% / 95,05% / 94,15% / 92,10%
Volatility	High



GAME FEATURES

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Bonus game - Action runs in 12-spin cycles. Spins 1-11 are regular, but spin 12 turns into a Midnight Spin, unlocking the upper reels based on how many Bonus symbols you've collected in regular game. Once the cycle ends, the upper reels lock, and a new countdown begins.

Collect feature - In the regular game, Bonus symbols (Crystal and Gold Werewolf) can appear on the middle reels. Each one unlocks a slot in its column on the upper reel. Collect 5 to fully unlock that reel, giving access to Jewel and Cash symbols during the Midnight Spin.

Jewel - Appears during Midnight Spins and pays only on fully unlocked reels. Can transform into instant rewards (Mini, Minor, Major, Grand) or grant Extra Spins.

Cash - Appears during the Midnight Spin and pays only on fully unlocked reels, awarding 1x to 5x your bet.

Extra Spins - Grants up to 3 additional Midnight Spins, keeping the same reel configuration and adding to your total spins.





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