

Test Report

Test report No.:
T-J0005-I0111

Date of issue:
2017-12-01

Applicant: Bee-Fee Ltd., 27 Old Gloucester Street, WC1N 3AX London, United Kingdom	Manufacturer: Bee-Fee Ltd., 27 Old Gloucester Street, WC1N 3AX London, United Kingdom
Product: Jazz Spin	Target device: BF Games
Product type: Internet games (reels)	Target device type: Internet gaming system
Jurisdiction: United Kingdom	
Test Criteria: Remote gambling and software technical standards June 2017.	
Pages (with annexes): 17	Verdict (subject to conditions in Chapter 1): Pass
Test report type: Game	Subject file No.: 17000460014
Test group(s): Payback, Software	
Remarks: N.A.	

Project responsible person [signature]:

Reviewed by [signature]:

Gregor Zakrajšek

Franci Pikl



1 Conditions and settings for compliance with test criteria

Testing performed with English language setting.

Game texts are stored in file **allJSON.json**; this file shall include the following section:

"js_rules_about": "Jazz Spin is a 5-reel, 3-row video slot with 243 ways to win. Winning combinations are achieved by landing identical symbols. 243 ways to win means that players win any time they spin a winning combination from left to right on the reels.\nWinning combinations are achieved by landing as many identical symbols, at any position on adjacent reels, and in any form of 'line'. \nWinning combinations start on the first reel on the left and run along to the last reel on the right.\nOnly the highest winning combination of one symbol is paid out. Other combinations from the same symbol are rejected.\n\nTWIN REELS\nEvery new game begins with 2 neighbouring TWIN reels.\nThe Twin Reels feature means that with every spin the symbols on the rows of at least 2 reels are cloned and synchronized. These two reels during every single spin can expand to 3, 4 or even 5 identical and synchronized spinning reels.\n",

"js_rules_wild": "WILD substitutes for all other symbols on the reels.\nWILDs can only appear on the last four reels and there can only be one WILD symbol on each of the reel."

To comply with RTS 8 Auto-play functionality, server configuration (available in adminui) shall include the following setting:

```
"autoplaySpinCountLimits": [ 10, 20, 30, 40 ], //number of autospins
```

To comply with RTS 13B Reality checks functionality, server configuration (available in adminui) shall include the following setting:

```
"realityChecks": [{"caption": "RealityCheck", "interval": 600, "isDefault": true}]
```

2 Protection against unauthorized access

See the corresponding platform test report(s).

3 Gaming device general properties

General device design:	Server, Linux, MongoDB
Cabinet(s):	N.A.
Available player denominations:	N.A.
Available tokenizations:	N.A.
Supported communication protocols:	N.A.
Supported progressives:	N.A.
Minimum bet (credits):	25 (per game)
Maximum bet (credits):	250 (per game)



4 Annexes

Annex / Test group	Attached [yes/no]	Remark
Functional tests	No	/
Randomness tests	No	/
Payback ratio tests	Yes	/
Software analysis	Yes	/
Device specific tests	No	/
Other annexes	No	/

5 Previous / transferred test reports results

N.A.

6 Additional information

The following RTS articles from Remote gambling and software technical standards, June 2017 were reviewed during testing and found compliant:

- RTS 1 Requirements 1A (before April 1, 2018), 1A (after April 1, 2018), 1B (before April 1, 2018), 1B (after April 1, 2018), 1C (after April 1, 2018): **Not applicable (IGS requirements)**
- RTS 2 Requirements 2A (before April 1, 2018), 2A (after April 1, 2018), 2B (before April 1, 2018), 2B (after April 1, 2018), 2C (after April 1, 2018), 2D: **Game compliant where applicable, see also IGS and RGS tests**
- RTS 3 Requirements 3A, 3C, 3D: **Game compliant where applicable (No virtual events)**
- RTS 4 Requirements 4A, 4B: **Game complies (No influence for time-critical events)**
- RTS 5 Requirement 5A: **Game complies**
- RTS 6 Requirement 6A: **Game complies**
- RTS 7 Requirements 7A, 7B, 7C, 7D, 7E: **Game compliant where applicable (see also RGS tests)**
- RTS 8 Requirement 8A: **Game complies**
- RTS 9 Requirements 9A, 9B: **Not applicable (No progressives configured during testing)**
- RTS 10 Requirements 10A, 10B, 10C: **Not applicable (No peer-to-peer betting; Stateless game)**
- RTS 11 Requirements 11A (before October 1, 2018), 11A (after October 1, 2018), 11B (before April 1, 2018), 11B (after April 1, 2018): **Not applicable (No peer-to-peer betting)**
- RTS 12 Requirements 12A (before April 1, 2018), 12A (after April 1, 2018), 12B: RTS 8 Requirement 8A: **Not applicable (not game related)**
- RTS 13 Requirements 13A, 13B: **Game complies**
- RTS 14 Requirement 14A: **Game complies**
- RTS 15 Requirement 15A: **Not applicable (classic internet reel game)**
- RTS 16 Requirements 16A, 16B (after October 1, 2018), 16C: **Not applicable (no peer-to-peer)**
- RTS 17 Requirement 17A: **Not applicable (no live dealer studios)**

7 Documentation references

The following documentation was used:

- User help,



- Screen capture images,
- Par sheets, Game description,
- Source code and configuration files.

8 Other test report references

Test group	Laboratory	Test report identification and date	Remarks
Functional tests	SIQ	T-J0005-I0098, 2017-12-01	BF Gameserver (with extensions)
Software analysis	SIQ	T-J0005-I0098, 2017-12-01	BF Gameserver (with extensions)
Randomness tests	SIQ	T-J0005-I0098, 2017-12-01	BF Gameserver (with extensions)

Test report replacements and extensions may apply.



1 Description of the game

Game parameters

The game type: Video Reel

The number of reels: 5

The number of ways: all possible only 243

The forming of line wins: left to right only, beginning from leftmost reel. Only highest line win is paid. Be careful with stacked symbols on each reel.

The forming of scatter wins: any place on the screen.

Wild Symbol

WILD symbols appear only on last four reels.

Substitutes for all symbols on its own position only.

When last four reels are stopped, on each reel on the screen can be seen only one WILD symbol.

Stacked Symbols

All symbols in regular game are stacked.

Same or Twin Reels

In all cases the new game starts with 2 neighbours same (Twin) reels.

Depending from RNG same (Twin) reels can increase to 3, 4 or 5. For vision effect the new neighbour reels can go to the left or to the right.

For example:

If game variant is 2345 and total games are:

- odd number, then game starts with same 2 and 3 reels and go to the right – reels 4 and 5.
- even number, then game starts with same 4 and 5 reels and go to the left – reels 3 and 2.

Symbols

- KIWI
- PLUM
- ORANGE
- LEMON
- CHERRY
- MELON
- DICE
- BELL
- BAR
- CROWN
- SEVEN
- WILD

2 Pay-glass / artwork illustrations or photos







3 Payback ratio

3.1 Payback ratio determination method

The payback ratio value (return to player) was derived using simulation.

3.2 Payback ratio results

Jazz Spin	
Declared by manufacturer	Verified by test laboratory
98,05%	98,04%

4 Test summary

The following tests for the game were performed:

- Calculation of the payback ratio,
- Conditions and settings for compliance with test criteria,
- Verification of the information to the player.



1 Software identification

Software version(s): 1.0

Software components:

Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, libfreshfortune.so	Game library	HDD / SSD	lib\plugins\	186,08 KB	e66c5147543143eb8e7c905ebb4cc6f17abfb409	16889f4927e5668f51df760c2acbd7bf
Bee-Fee, base_config.json	Graphics configuration file	HDD / SSD	games\js\	15,91 KB	508c7d02f2384c525c2b9765f9496b110510b235	46a122c00c3601c16e7db8cf5c9b2a99
Bee-Fee, js_16_10.jpg	Game graphics file	HDD / SSD	games\js\images\16_10\	0,96 MB	b8214cdf4c1d549590f3f7ff7bae085a3629e490	0ca622c52a6078c9b0be9065badb05bc
Bee-Fee, js_16_10.json	Graphics configuration file	HDD / SSD	games\js\images\16_10\	1,72 KB	bc22af037097d51b62caca09eb4c45a7dbee1073	56547b6b30a29c2ae363212787f150a1
Bee-Fee, js_16_10_paytable_en.jpg	Game graphics file	HDD / SSD	games\js\images\16_10\	0,81 MB	1e68564054737d925fcd3383815ea74b3d2052ac	504152725c4d4a7a87e809800cd06db2
Bee-Fee, js_5_4.jpg	Game graphics file	HDD / SSD	games\js\images\5_4\	1,16 MB	b99f86bc7683b878cdcdf29c39703d3c528845c0	be9303c0667605e086dd6562b1004668
Bee-Fee, js_5_4.json	Graphics configuration file	HDD / SSD	games\js\images\5_4\	1,73 KB	96c4692a26e8c78d9587e162c80562c52380e7ce	fd6df5756e193fd250064169784e120c
Bee-Fee, js_5_4_paytable_en.jpg	Game graphics file	HDD / SSD	games\js\images\5_4\	0,88 MB	343f0a77c51da6b170506fe6d7cb0bc9b262385d	37a3daa4e3f466cf45370a98d569bf7e
Bee-Fee, icons_js.json	Graphics configuration file	HDD / SSD	games\js\images\common\	20,45 KB	8a75d3b756702f4e38658f8e344880d6f16c8950	041b133190a08a7393d9b8fb9e04fb60
Bee-Fee, icons_js.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,46 MB	67f58d83351078774a55e6f6ae357650ba181305	7f7251f1dce17ebf92cfd5fa09cf33f5
Bee-Fee, icons_js.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	460,59 KB	317640aadae4c135232affb73646737021b7cfff	fa8b852f3e56d726d59da0356d4fcdc3
Bee-Fee, js_animations_0.json	Graphics configuration file	HDD / SSD	games\js\images\common\	10,39 KB	59c9b4abf239c677cd83ced6076cafa3495df89c	52dd0fe9eca3f8088486d1fc5f43a622



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, js_animations_0.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,85 MB	22cf66696d322d125b2229fa66380cf79ea31881	683fc046d149e07c33bdfdb030fc668
Bee-Fee, js_animations_0.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	569,83 KB	1c8b8c6a864bdcd443b79d78706abb763fad7450	f4e92a93a100d85544ce7c0ef03865f3
Bee-Fee, js_animations_1.json	Graphics configuration file	HDD / SSD	games\js\images\common\	7,11 KB	a76b25104bf2b9b976e289cecc0e2aedd251af82	98b22bc345eb0912125738b12128a06d
Bee-Fee, js_animations_1.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,89 MB	0e72eb06d025b095335ba430f60b2178dba41533	5471bec1f4fc62a4447e1626ff96593d
Bee-Fee, js_animations_1.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	567,91 KB	3e9fd11174cabd621905dad4ade8e86c2c254707	14058afee8ce3e0ab331a77bf8c09f60
Bee-Fee, js_animations_2.json	Graphics configuration file	HDD / SSD	games\js\images\common\	7,11 KB	3258f2d835729414d38122be6da9f585e4fc1cfa	d137782677d4df14b24b0452fecbc747
Bee-Fee, js_animations_2.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,77 MB	33436c4f423d93211439abc3616c7846dd973501	804b5b5a2ae31887c2e64e0801cb94a3
Bee-Fee, js_animations_2.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	560,11 KB	34fd76bc4782d343926b46c0329c57085a2e7d81	3cfab9a76d1439ff55fe1e8198ef2446
Bee-Fee, js_animations_3.json	Graphics configuration file	HDD / SSD	games\js\images\common\	7,11 KB	5013e22a931ec0d72aa0a85f4d27316b86d779bb	7e5da480dec2fc5e8d2ef87a7fb91efb
Bee-Fee, js_animations_3.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,9 MB	61955be6ba408e1f5ffe22e4e118c81d0fbd6c21	fd0d4caa4b56d02e44a07f7767f471ee
Bee-Fee, js_animations_3.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	585,65 KB	a91dde2a3663a9469f74f71a3522fbc94bcc06ec	0a773d5d70a72e643059606d08d87ad6
Bee-Fee, js_animations_4.json	Graphics configuration file	HDD / SSD	games\js\images\common\	209,81 KB	f8d74f898b19de9af4a52639a4eaf757013e83c7	0a63378a90d3d0a7ef585c7b5ecf8c0e
Bee-Fee, js_animations_4.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,91 MB	cf420c8430ed68c61ef473b0e77b2f1503b75b33	cec545012d1137a4ba97cd4e18ef5310
Bee-Fee, js_animations_4.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	1,01 MB	afcb676cd73ac59fe0c79e55a5903ddab56e990b	a5b431c1f7d37a6e89e3fb38dc78e825



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, js_animations_5.json	Graphics configuration file	HDD / SSD	games\js\images\common\	12,83 KB	2ff93c3fbc4ad803d6d0f0f9db8304ac974000963	12ff0b57f5c6a70f3fa8a4b28eae9321
Bee-Fee, js_animations_5.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	85,36 KB	eab9e1326057a005c5bbeab4a24e00b0c44f9eb9	4db9eb56d3397015b18e0c633afdc536
Bee-Fee, js_animations_5.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	104,25 KB	e5ab7352b51fa3394948c9ee0635b1b76794936b	54fda1b8baccbde770fc139645fbdc90
Bee-Fee, js_bar.json	Graphics configuration file	HDD / SSD	games\js\images\common\	29,23 KB	8d9ecc044bb77918f2eb7260650f28d4307addce	53cb4406336b404a08f11a71f4b5ba27
Bee-Fee, js_bell.json	Graphics configuration file	HDD / SSD	games\js\images\common\	8,41 KB	d669017d2b943e7d245fd4550995bdfe2db73c7e	03cd3090d0d57f9fff05a13c0ef7d035
Bee-Fee, js_cherry.json	Graphics configuration file	HDD / SSD	games\js\images\common\	18,54 KB	5edac69acf9711af26664fc10db643d1c2487dd7	398544cfc637248a6d0d3e3437b04489
Bee-Fee, js_common.json	Graphics configuration file	HDD / SSD	games\js\images\common\	6,05 KB	99a50ba16a0c3ee6083571bf92ce7ca4a3bde435	1da8901485bc4b5c84ecfe07dfc87f6d
Bee-Fee, js_common.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	358,94 KB	58bcfcb6b7deb62a738c8867836d93e817a80242	5310cde8d4d40b31a3219a1a17ea8f0c
Bee-Fee, js_common.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	74,32 KB	38a115395606b55396e9a37352b0593b388f9eef	fb058c116954b5b73760e523f7e07b5c
Bee-Fee, js_crown.json	Graphics configuration file	HDD / SSD	games\js\images\common\	15,17 KB	aaccac55fdca11c58ae9c78563bfbbba66784c914	94c475c3dd41425104a7440c4836dbc8
Bee-Fee, js_dice.json	Graphics configuration file	HDD / SSD	games\js\images\common\	37,72 KB	846f03e5add43d2e22cd37b269cf9b70647dcf3a	ee84871a5304ea08fe4aefe8383f33c2
Bee-Fee, js_en.json	Graphics configuration file	HDD / SSD	games\js\images\common\	1,63 KB	1032502419e86a10e7e4f5b4d9e7010e328eb905	0d580e6fe4551ddbba27ed005ca409b
Bee-Fee, js_en.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\common\	19,9 KB	9bb8c20f5df87034a39790643adb641d0fa93d17	6b9f54b6389834a3f5183ff6d30cb363
Bee-Fee, js_en.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\common\	28,42 KB	079d076d8eefe44967ce772acf7c53bbe568c5fe	56762bc812bfe851a386ddd5a83604b1



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, js_font.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	21,41 KB	c0312fada0b4 1b221bb3b14c a0bfc562ead3 d310	67128758cd84 c73732577289 07255b45
Bee-Fee, js_font.png_main.jpg	Game graphics file	HDD / SSD	games\jsli mages\co mmon\	67,35 KB	d0f186ba4f3c 8b41dad05c1f d94861582919 1c51	6cbc1a387913 63711cbb2137 08c3c41b
Bee-Fee, js_font.png_mask.jpg	Game graphics file	HDD / SSD	games\jsli mages\co mmon\	77,92 KB	d3bbe1b38387 5d0d2c06a1ee 5505bba94739 aa3d	9e51bf7bf570 2ec9a47ed637 24145ec3
Bee-Fee, js_kiwi.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	13,22 KB	7448594e8904 e53c8bb71e49 25af262c59f9 89b8	fe7c9f6fa7fd ccd30361c279 89d37e67
Bee-Fee, js_lemon.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	10,04 KB	42c5365a330c b15185c6ae36 8597c97046cb 5ad4	7e5936aa4851 d71b0b51d509 fa4aece5
Bee-Fee, js_lighting.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	115,61 KB	49a3aa1bb0ca 6efcc934b2ac 1b0bf1b3af09 aae4	5c47374566a2 04a58b33eb51 e519cf19
Bee-Fee, js_melon.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	8,06 KB	053223dc75f7 cbb8cc5dea3c 3f01d9f6c0dd 9eb8	bdc39690a07f 4bb20f6b9186 8573a406
Bee-Fee, js_orange.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	15,54 KB	acdf759779c2 6309229cdd89 9c7bda363151 a170	f416ce0a24ca 2eb22121fe76 db6c775b
Bee-Fee, js_plum.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	14,63 KB	858c75b0f6b0 b3724e29ca2b bd5d94e12460 cac3	3223e3ee15b6 840b517d765b 0412ab1a
Bee-Fee, js_seven.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	24,95 KB	cec1c807c620 eba01c1bf959 fe856090d913 2a62	dd0eebb2b8f1 66396c23bb9f 676ca1ae
Bee-Fee, js_wild.json	Graphics configuration file	HDD / SSD	games\jsli mages\co mmon\	17,22 KB	84e2dee31e80 9c45d099a67a 8114c0403647 ba52	a2ce8fc0bb65 3aa72bf345d5 963fe7c0
Bee-Fee, js_animations_vert_0.json	Graphics configuration file	HDD / SSD	games\jsli mages\vert ical\	10,29 KB	9c3b46dbbf27 2861d657696a 6c37b1716845 cc09	e776afdbaab3 7af314794d16 32aec766
Bee-Fee, js_animations_vert_0.png_main.jpg	Game graphics file	HDD / SSD	games\jsli mages\vert ical\	597,32 KB	b26354fbf0e3 1e0b7c0511fa abc7be567b92 0cb2	9ad5fa531ac6 2d97c30e138e 7faba4a8
Bee-Fee, js_animations_vert_0.png_mask.jpg	Game graphics file	HDD / SSD	games\jsli mages\vert ical\	325,63 KB	533475fbe153 2905cd4d4fed dc5bb71c264b a69a	dc61b9a8c58b 6dc7e16a488b fc7756a5



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, js_lobby_icon_0.json	Graphics configuration file	HDD / SSD	games\js\images\vertical\	5,22 KB	c3e31b628b48ba4d6a2e93ec34be38a1304e2d26	7ce361cee85a6dc5317bfaa972dd69dc
Bee-Fee, js_lobby_icon_0.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\vertical\	106,87 KB	a690ca1ed18c49fed8946da2e685a466642f27c6	5985175129db7e3f178cbd4d87720c58
Bee-Fee, js_lobby_icon_0.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\vertical\	59,52 KB	4b7c8aac7eaa8ca3e462145dad000420ad02eb3c	b566cac917971a81c1bd9104edc30583
Bee-Fee, js_skeleton_bac k.json	Graphics configuration file	HDD / SSD	games\js\images\vertical\	5,44 KB	c940ba370bfb575f8546fb251d0aaa7691009b21	53dbbf7de6221254d6509dbb5f43c699
Bee-Fee, js_skeleton_icon.json	Graphics configuration file	HDD / SSD	games\js\images\vertical\	10,63 KB	d51899fcf317bfb9d066cca0107cc949f7d34d94	887d286bebf4d8001e64aabfda7d376c
Bee-Fee, js_skeleton_jack pot.json	Graphics configuration file	HDD / SSD	games\js\images\vertical\	6,03 KB	8055895ee5c81ee597960f0efe96cb6e6bbea8e2	89a6b7b6dbb0b47187d255442e18a81b
Bee-Fee, js_skeleton_log o.json	Graphics configuration file	HDD / SSD	games\js\images\vertical\	5,25 KB	b0496662643f939e7c1ceb1a28ea5f5f950535b2	91cfbfac1199190f69b749b859e75bfe
Bee-Fee, js_skeleton_shin es.json	Graphics configuration file	HDD / SSD	games\js\images\vertical\	11,43 KB	807f5cb8e93f8d0c91c4c3a9761840b5d6c8239f	d0030d2eae5187dafa65b9752cf5c38d
Bee-Fee, js_animations_w eb_0.json	Graphics configuration file	HDD / SSD	games\js\images\web\	19,03 KB	ecf17c1195721f0f373aff0c32a2c0b921c5f85d	c08faac2099e01d1991a9fd8a65198d7
Bee-Fee, js_animations_w eb_0.png_main.j pg	Game graphics file	HDD / SSD	games\js\images\web\	787,78 KB	e6f793407ace792946604dce1e6261487ff25a05	d83a5edd5c8d8904890b70b00b1de863
Bee-Fee, js_animations_w eb_0.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\web\	546 KB	7227fd17f6a3df96c77a88194b11a72ce9047527	3484c08cac47300e3a5e898766a176d8
Bee-Fee, js_animations_w eb_1.json	Graphics configuration file	HDD / SSD	games\js\images\web\	6,82 KB	356f9a9062aaea30595b26066b8442d7a02f7f23	3bd0ab5af5cd3db383811d13d511e12d
Bee-Fee, js_animations_w eb_1.png_main.j pg	Game graphics file	HDD / SSD	games\js\images\web\	713,85 KB	d1a1fdc57b6a8e4a69ce288639e5179d1683f44b	7df19d9b01679f25e3b264e782f93f99



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, js_animations_web_1.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\web\	267,59 KB	9a6882b9112d815c43227c002c20576e80cf4d15	b763dbcdce7e2713cb1cc590259086a
Bee-Fee, js_back.json	Graphics configuration file	HDD / SSD	games\js\images\web\	33,55 KB	759e4a9f8049a0d3818a96dd7472b5421da08a1c	c76c3aa5e1018c2160c79572986d14de
Bee-Fee, js_background_mobile.jpg	Game graphics file	HDD / SSD	games\js\images\web\	599,79 KB	d3fcdcc14171f6315b5a25f00b1a65cb78c9844f	235876a7df7e2a1abebe720add00cb65
Bee-Fee, js_big_win.json	Graphics configuration file	HDD / SSD	games\js\images\web\	48,5 KB	0d8e624353087313a759fbf82928c14521b217c6	8edceb694fdb2a940b23fe203aeeb06b
Bee-Fee, js_logo.png	Game graphics file	HDD / SSD	games\js\images\web\	79,46 KB	636653b24a17a4f9937c1702074e95275816d4e3	a433398706b79d068db933472c0a2d87
Bee-Fee, js_paytable_web_en.png	Game graphics file	HDD / SSD	games\js\images\web\	1,11 MB	eebfdacfe19bc094d5f7b60feabe7050f810911f	2d407152868a5256bf7ae755a6955586
Bee-Fee, js_rules_web.json	Graphics configuration file	HDD / SSD	games\js\images\web\	1,68 KB	1e54fddf85d0ca8f00984f56e980dc6eb1e14286	473f016f83af3f201cuffedab91f44f25
Bee-Fee, js_rules_web.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\web\	148,5 KB	59ccd83b5c098c3408f77f69d1a36a2c3a354f66	13f6d878bf37e337206d8c264a1645c0
Bee-Fee, js_rules_web.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\web\	46,89 KB	a06f635b5615eadee15339acec576e6594a4f1d3	eddae98c014361f05cf83465e3bac570
Bee-Fee, js_web.json	Graphics configuration file	HDD / SSD	games\js\images\web\	3,62 KB	e3e8a47130870b714c0526ba034c8b9e637aaf82	9fb15ef6632374b653f8c06dc97580d5
Bee-Fee, js_web.png_main.jpg	Game graphics file	HDD / SSD	games\js\images\web\	567,55 KB	b3b4662a6a0704b2e731052647ad6dee878c202e	0a6ddb28515d243c6aeb866aea597943
Bee-Fee, js_web.png_mask.jpg	Game graphics file	HDD / SSD	games\js\images\web\	49,14 KB	3b005529168bae15b6385240ef47979944d76948	74acd47751559899726f708268074aa1
Bee-Fee, js_winbox_mask.png	Game graphics file	HDD / SSD	games\js\images\web\	7,65 KB	a848fd7195e6bdc9d13534dbffc30ceffff1f21f0	2783520df9ca5b3970f1f22ce997d3cc



2 Test summary

Software analysis for the game was performed:

- Source code analysis:
 - o Jurisdiction independent tests: software review.
 - o Jurisdiction dependent tests.
- Binary code authentication.
- Archiving and depositing.