

## Golem Wildwoods™ Thumbnail Guideline

**Enter the haunted forest, if you dare**

Dear Partner,

Along with Golem Wildwoods™ pack, we are giving you the opportunity to create thumbnails on your own. While doing it, please remember about rules below.



Examples of how proper thumbnail should look like.

1. Thumbnail must include game logo and background, along with characteristics symbols or game's main character.
2. Our logo has two variants – horizontal and vertical – remember to choose correct version, so it will always be clearly visible and legible.
3. While creating thumbnail don't manipulate our elements – don't change colors, distort the shape of our logo or add unrelated elements that does not come from official graphic asset that we provide.

All the assets that you will need to create a thumbnail can be found Golem Wildwoods™ promo pack. If you have any questions about how to adapt our design, feel free to contact us.

If you need icons for our games in special sizes, banners or other promotional materials please contact your Account Manager or [sales@bfgames.com](mailto:sales@bfgames.com) – our team will be happy to help.