

Test Report

Test report No.:
T-J0005-I0109-E0001

Date of issue:
2020-07-30

Applicant: Bee-Fee Ltd., 27 Old Gloucester Street, WC1N 3AX London, United Kingdom	Manufacturer: Bee-Fee Ltd., 27 Old Gloucester Street, WC1N 3AX London, United Kingdom
Product: Golden Lamp; ver: engin3, 1.8	Target device: BF Games
Product type: Game(s) software	Target device type: Internet gaming system
Jurisdiction: United Kingdom	
Test Criteria: Remote gambling and software technical standards June 2017.	
Pages (with annexes): 8	
Verdict (subject to conditions in Chapter 1): Pass	
Test report type: Game	Subject file No.: 20000309002
Test group(s): Payback, Software	
Remarks: Extends: T-J0005-I0109 (or its latest replacement).	

Project responsible person [signature]:

Reviewed by [signature]:

Gregor Zakrajšek

Franci Pikl

1 Conditions and settings for compliance with test criteria

See extended test report.

2 Protection against unauthorized access

See the corresponding platform test report(s).

3 Gaming device general properties

General device design:	Server, Linux, MongoDB
Cabinet(s):	N.A.
Available player denominations:	N.A.
Available tokenizations:	N.A.
Supported communication protocols:	N.A.
Supported progressives:	N.A.
Minimum bet (credits):	Settable; tested with 1 (per line)
Maximum bet (credits):	Settable; tested with 50 (per line)

4 Annexes

Annex / Test group	Attached [yes/no]	Remark
Functional tests	No	/
Randomness tests	No	/
Payback ratio tests	Yes	/
Software analysis	Yes	/
Device specific tests	No	/
Other annexes	No	/

5 Previous / transferred test reports results

N.A.

6 Additional information

Date of signed application received: 2020-06-10

The location of performance of the laboratory activities (if outside of SIQ premises): N.A.

The following RTS articles from Remote gambling and software technical standards, June 2017 were reviewed during testing and found compliant:

- RTS 1 Requirements 1A (before April 1, 2018), 1A (after April 1, 2018), 1B (before April 1, 2018), 1B (after April 1, 2018), 1C (after April 1, 2018): **Not applicable (IGS requirements)**
- RTS 2 Requirements 2A (before April 1, 2018), 2A (after April 1, 2018), 2B (before April 1, 2018), 2B (after April 1, 2018), 2C (after April 1, 2018), 2D: **Game compliant where applicable, see also IGS and RGS tests**
- RTS 3 Requirements 3A, 3C, 3D: **Game compliant where applicable (No virtual events)**
- RTS 4 Requirements 4A, 4B: **Game complies (No influence for time-critical events)**
- RTS 5 Requirement 5A: **Game complies**
- RTS 6 Requirement 6A: **Game complies**
- RTS 7 Requirements 7A, 7B, 7C, 7D, 7E: **Game compliant where applicable (see also RGS tests)**
- RTS 8 Requirement 8A: **Game complies**
- RTS 9 Requirements 9A, 9B: **Not applicable (No progressives configured during testing)**
- RTS 10 Requirements 10A, 10B, 10C: **Not applicable (No peer-to-peer betting; Stateless game)**
- RTS 11 Requirements 11A (before October 1, 2018), 11A (after October 1, 2018), 11B (before April 1, 2018), 11B (after April 1, 2018): **Not applicable (No peer-to-peer betting)**
- RTS 12 Requirements 12A (before April 1, 2018), 12A (after April 1, 2018), 12B: RTS 8 Requirement 8A: **Not applicable (not game related)**
- RTS 13 Requirements 13A, 13B: **Game complies**
- RTS 14 Requirement 14A: **Game complies**
- RTS 15 Requirement 15A: **Not applicable (classic internet reel game)**
- RTS 16 Requirements 16A, 16B (after October 1, 2018), 16C: **Not applicable (no peer-to-peer)**
- RTS 17 Requirement 17A: **Not applicable (no live dealer studios)**
- Gambling Commission Letter, 2020-01-17, 'Feature Buy In' games: **Game complies (no feature buy-in)**

7 Documentation references

The following documentation was used:

- Par sheets, Game description,
- Source code and configuration files.

8 Other test report references

N.A.



9 Terms and conditions

SIQ has conducted a level of testing of the gaming product which has historically been adequate for a submission of this type. However, inherent in testing in a laboratory environment are the unavoidable limitations of it not being possible to verify the effects of all possible configurations and environments that occur in actual gaming venues. If any parties dispute our findings, or may present evidence or information contrary to our findings, SIQ would welcome the addition of this information for our consideration. In such an instance, SIQ reserves the right to amend or revise this document.

This document is for use by the named jurisdiction and only verifies the product described herein, subject to any conditions or limitations set forth herein. Any test results listed in this document only refer to the sample of the product submitted for testing.

The applicant and manufacturer named herein are solely responsible for possession of the appropriate license to sell, lease, service or provide gaming supplies or gaming related services in the jurisdiction for which this product was tested. It is the responsibility of the applicant, manufacturer and operator to ensure that the gaming product detailed herein is maintained and operated correctly, without defects and safely within the venue environment. Product shall be used in line with accompanying manuals and documentation. Conformity to specified criteria does not warrant product performance nor complete bug free operation.

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1 Description of the game

See extended test report.

2 Pay-glass / artwork illustrations or photos

See extended test report.

3 Payback ratio

3.1 Payback ratio determination method

The payback ratio value (return to player) was derived using simulation.

3.2 Payback ratio results

Golden Lamp	
Declared by manufacturer	Verified by test laboratory
96,12%	96,09%

4 Test summary

The following tests for the game were performed:

- Calculation of the payback ratio,
- Conditions and settings for compliance with test criteria.

1 Software identification

Software version(s): engin3, 1.8 (SIQ assigned)

Software components:

Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, libgoldenlamp.so	Game library	HDD / SSD	lib\plugins\	200,66 KB	2f453e1c85aa32 379d6e01d15bdc 4172aa1e37ca	43f00730f0de ec643486fb96 194fde36

NOTE: Software in table above is used as alternative to previously approved software components with same function.

2 Test summary

Software analysis for the internet gaming system was performed:

- Source code analysis:
 - o Jurisdiction independent tests: software update review.
 - o Jurisdiction dependent tests.
- Binary code authentication.
- Archiving and depositing.