

Test Report

Test report No.:
T-J0005-I0099

Date of issue:
2017-12-01

Applicant:
Bee-Fee Ltd., 27 Old Gloucester Street, WC1N 3AX London, United Kingdom

Manufacturer:
Bee-Fee Ltd., 27 Old Gloucester Street, WC1N 3AX London, United Kingdom

Product:
Alice in Wonderland
Product type:
Internet games (reels)

Target device:
BF Games
Target device type:
Internet gaming system

Jurisdiction:
United Kingdom
Test Criteria:
Remote gambling and software technical standards June 2017.

Pages (with annexes):	Verdict (subject to conditions in Chapter 1):
16	Pass
Test report type:	Subject file No.:
Game	17000460002
Test group(s):	
Payback, Software	
Remarks:	
N.A.	

Project responsible person [signature]:

Reviewed by [signature]:

Gregor Zakrajšek

Franci Pikl



1 Conditions and settings for compliance with test criteria

Testing performed with English language setting.

Game texts are stored in file **allJSON.json**; this file shall include the following section:

"aiw_rules_about": "Alice in Wonderland is a 5-reel, 3-row video slot with 243 ways to win. 243 ways to win means that players win any time they spin a winning combination from left to right on the reels. Winning combinations are achieved by landing identical symbols, at any position on adjacent reels, and in any form of 'line'. Winning combinations start on the first reel on the left (excluding the SCATTER Symbol) and run along to the last reel on the right.\nOnly the highest winning combination of one symbol is paid out. Other combinations from the same symbol are rejected.",

"aiw_rules_wild_symbol": "The WILD in the game is the CLOCK symbol.\nThe WILD substitutes for all other symbols on the reels except for the SCATTER symbol.\nWILDS can only appear on the middle three reels and there can only be one WILD symbol on each of the middle three reels.\nCombinations using only WILD symbols cannot create wins.\nWILDS can only help generate wins by combining with other symbols to complete a winning line.",

"aiw_rules_scatter_symbol": "The SCATTER in this game is the KETTLE symbol.\nSCATTER symbols can appear on all five reels. Only one SCATTER can appear on each reel.\nIt is possible to generate winnings by a combination of SCATTER symbols only.\nLanding three or more SCATTER symbols will trigger 10 Free Spins with additional WILD stacked symbols.",

"aiw_rules_stacked_symbols": "In regular play, the STACKED symbol is the DRINK symbol.\nDuring Free Spins, the STACKED symbols are both the WILD [CLOCK] and DRINK symbol.",

"aiw_rules_free_spins": "Landing three or more SCATTER symbols will trigger 10 Free Spins.\nIf Free Spins are re-triggered, the player unlocks 10 extra Free Spins, which are added to the current number of Free Spins.\nDuring Free Spins an alternate set of reels is used. The middle three reels can each show up to three WILD symbols. Therefore, it is possible to spin 9 WILD symbols during Free Spins.\nFree Games are played at triggered playing Game Bet Multiplier."

To comply with RTS 8 Auto-play functionality, server configuration (available in adminui) shall include the following setting:

"autoplaySpinCountLimits": [10, 20, 30, 40], //number of autospins

To comply with RTS 13B Reality checks functionality, server configuration (available in adminui) shall include the following setting:

"realityChecks": [{"caption": "RealityCheck", "interval": 600, "isDefault": true}]

2 Protection against unauthorized access

See the corresponding platform test report(s).

3 Gaming device general properties

General device design:	Server, Linux, MongoDB
Cabinet(s):	N.A.
Available player denominations:	N.A.
Available tokenizations:	N.A.
Supported communication protocols:	N.A.



Supported progressives:	N.A.
Minimum bet (credits):	25 (per line)
Maximum bet (credits):	250 (per line)

4 Annexes

Annex / Test group	Attached [yes/no]	Remark
Functional tests	No	/
Randomness tests	No	/
Payback ratio tests	Yes	/
Software analysis	Yes	/
Device specific tests	No	/
Other annexes	No	/

5 Previous / transferred test reports results

N.A.

6 Additional information

The following RTS articles from Remote gambling and software technical standards, June 2017 were reviewed during testing and found compliant:

- RTS 1 Requirements 1A (before April 1, 2018), 1A (after April 1, 2018), 1B (before April 1, 2018), 1B (after April 1, 2018), 1C (after April 1, 2018): **Not applicable (IGS requirements)**
- RTS 2 Requirements 2A (before April 1, 2018), 2A (after April 1, 2018), 2B (before April 1, 2018), 2B (after April 1, 2018), 2C (after April 1, 2018), 2D: **Game compliant where applicable, see also IGS and RGS tests**
- RTS 3 Requirements 3A, 3C, 3D: **Game compliant where applicable (No virtual events)**
- RTS 4 Requirements 4A, 4B: **Game complies (No influence for time-critical events)**
- RTS 5 Requirement 5A: **Game complies**
- RTS 6 Requirement 6A: **Game complies**
- RTS 7 Requirements 7A, 7B, 7C, 7D, 7E: **Game compliant where applicable (see also RGS tests)**
- RTS 8 Requirement 8A: **Game complies**
- RTS 9 Requirements 9A, 9B: **Not applicable (No progressives configured during testing)**
- RTS 10 Requirements 10A, 10B, 10C: **Not applicable (No peer-to-peer betting; Stateless game)**
- RTS 11 Requirements 11A (before October 1, 2018), 11A (after October 1, 2018), 11B (before April 1, 2018), 11B (after April 1, 2018): **Not applicable (No peer-to-peer betting)**
- RTS 12 Requirements 12A (before April 1, 2018), 12A (after April 1, 2018), 12B: RTS 8 Requirement 8A: **Not applicable (not game related)**
- RTS 13 Requirements 13A, 13B: **Game complies**
- RTS 14 Requirement 14A: **Game complies**



- RTS 15 Requirement 15A: **Not applicable (classic internet reel game)**
- RTS 16 Requirements 16A, 16B (after October 1, 2018), 16C: **Not applicable (no peer-to-peer)**
- RTS 17 Requirement 17A: **Not applicable (no live dealer studios)**

7 Documentation references

The following documentation was used:

- User help,
- Screen capture images,
- Par sheets, Game description,
- Source code and configuration files.

8 Other test report references

Test group	Laboratory	Test report identification and date	Remarks
Software analysis	SIQ	T-J0005-I0098, 2017-12-01	BF Gameserver (with extensions)
Randomness tests	SIQ	T-J0005-I0098, 2017-12-01	BF Gameserver (with extensions)
Functional tests	SIQ	T-J0005-I0098, 2017-12-01	BF Gameserver (with extensions)

Test report replacements and extensions may apply.



1 Description of the game

Game notes:

This is a 3x5 video slot. The number of lines: 243

All winning combinations are left to right only on a pay line.

Only the highest winning combination is paid per line.

Minimum bet per line: 25

Maximum bet per line (recommended): 250

All wins, except SCATTER wins, are multiplied only by Game Bet Multiplier.

Only SCATTER wins are multiplied by Minimum Bet per Game and by Game Bet Multiplier.

Wild Symbol:

WILD symbols appear only on middle three reels.

When middle three reels are stopped, on each reel on the screen can be seen only one WILD symbol.

"On Free Spin Feature when middle three reels are stopped, on each reel on the screen can be seen one, two or three WILD symbols.

Stacked symbols in Free Spins are only WILD and BOTTLE_CAKE."

Substitutes for all symbols on its own position only, except for Scatter.

Scatter Symbol:

SCATTER symbols appear on all five reels.

3 or more SCATTER symbols on the screen form winning combination.

When all reels are stopped, on each reel on the screen can be seen only one SCATTER symbol.

Symbols:

- BOTTLE CAKE
- NINE
- TEN
- JACK
- QUEEN
- KING
- ACE
- RABBIT
- CAT
- WOMAN
- MAN
- WATCH
- TEAPOT

Free Spin Feature:

3 or more SCATTER symbols trigger 10 Free Spins.

In case of retriggering of the free spins, the player wins 10 new free spins, which are added to the current number of free spins.

Free spins are played at triggered playing Reels, Lines and Game Bet Multiplier.

On Free Spin Feature when middle three reels are stopped, on each reel on the screen can be seen one, two or three WILD symbols.

During the free spins an alternate set of reels is used.

Stacked Symbols:

Stacked symbol in regular game is only BOTTLE_CAKE. Stacked symbols in Free Spins are only WILD and BOTTLE_CAKE.

2 Pay-glass / artwork illustrations or photos

 5x 5 4x 1 3x 0.3	 WILD SUBSTITUTES FOR ALL SYMBOLS EXCEPT 	5x 10 4x 1.5 3x 0.5 
 5x 3 4x 0.5 3x 0.25	 SCATTER 5x 6.25 4x 6.25 3x 1.25 10 FREE GAMES WITH STACKED WATCH SYMBOL	5x 2.5 4x 0.3 3x 0.15 
 STACKED 5x 1 4x 0.5 3x 0.25 2x 0.05 1x 0.03	 5x 1 4x 0.15 3x 0.05 	5x 1.5 4x 0.25 3x 0.1 

Alice in Wonderland

GAME RULES

Alice in Wonderland is a 5-reel, 3-row video slot with 243 ways to win. 243 ways to win means that players win any time they spin a winning combination from left to right on the reels. Winning combinations are achieved by landing identical symbols, at any position on adjacent reels, and in any form of 'line'. Winning combinations start on the first reel on the left (excluding the SCATTER Symbol) and run along to the last reel on the right.

Only the highest winning combination of one symbol is paid out. Other combinations from the same symbol are rejected.

Game RTP is 96.06%, gamble winrate is 50%







3 Payback ratio

3.1 Payback ratio determination method

The payback ratio value (return to player) was derived using simulation.

3.2 Payback ratio results

Alice in Wonderland	
Declared by manufacturer	Verified by test laboratory
96,06%	96,12%

4 Test summary

The following tests for the game were performed:

- Calculation of the payback ratio,
- Conditions and settings for compliance with test criteria,
- Verification of the information to the player.



1 Software identification

Software version(s):1.0

Software components:

Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, libaliceinwonderl and.so	Game library	HDD / SSD	lib\plugins\	164,64 KB	902e61ae1f7e d06326d5247b 8ba327f11446 8e9d	4de97f802274 e44df761aeb2 3b79c559
Bee-Fee, aiw_16_10_animations.json	Graphics configuration file	HDD / SSD	games\aiw \images\16_10\	2,06 KB	f20bfbf3c62d d23133e3ad67 03bd8e8a8cdf d639	879f1458727c 9607857e831f 933bb557
Bee-Fee, aiw_16_10_animations.png_main.jpg	Game graphics file	HDD / SSD	games\aiw \images\16_10\	13 KB	977bf7d4dabf a802d1278432 51059bceb92b 114e	fc69d0bbeb85 b7d163591b68 a8407077
Bee-Fee, aiw_16_10_animations.png_main.sk.jpg	Game graphics file	HDD / SSD	games\aiw \images\16_10\	9,44 KB	0fbec483808e 5b8c7413f837 c3223e4b3e35 827e	2ed5ae17b31a 1a668bcf9834 956f83b4
Bee-Fee, aiw_16_10_paytable_en.jpg	Game graphics file	HDD / SSD	games\aiw \images\16_10\	1,26 MB	08072c122ee2 180dff386bce 76cd0e2481c5 d44d	29a752b00bd6 5de8a7eafdc9 78f6e528
Bee-Fee, aiw_16_10_skeleton_intro.json	Graphics configuration file	HDD / SSD	games\aiw \images\16_10\	26,63 KB	a86790965414 1a6549af22fe 2ddee4e7556d ae5b	bd110fbdc6e3 ca2bcff5ce8d e8787805
Bee-Fee, aiw_bg.jpg	Game graphics file	HDD / SSD	games\aiw \images\16_10\	223,05 KB	66aca3e39a66 68dd9a8d3f6c b96ad225507c b546	61d693b20e61 2418d0a1f5ba 1194dd29
Bee-Fee, logo_min.png	Game graphics file	HDD / SSD	games\aiw \images\16_10\	24,04 KB	1222f5798906 d8e09187c417 04ef33937c7e 092a	c6be7c7e4f0f 352c09122a15 25686fe5
Bee-Fee, aiw_5_4.jpg	Game graphics file	HDD / SSD	games\aiw \images\5_4\	1,52 MB	6cb8d44b29de 9bb5c91a3bdc 0c0323e9a5ff f0a4	cd17b0762248 66cd6ce086de fefe3155
Bee-Fee, aiw_5_4.json	Graphics configuration file	HDD / SSD	games\aiw \images\5_4\	1,73 KB	c07604052565 92dd15e8fa5b 5fec46936242 9b5e	25ce8f140ba2 6ebb59ba4ad1 79f434ab
Bee-Fee, aiw_5_4_animations.json	Graphics configuration file	HDD / SSD	games\aiw \images\5_4\	2,06 KB	33826efd1b3 fe821f278864 bc3dc35c07d5 744a	cc8ae299a465 8c4adb2677d9 e9d76a5f
Bee-Fee, aiw_5_4_animations.png_main.jpg	Game graphics file	HDD / SSD	games\aiw \images\5_4\	13 KB	977bf7d4dabf a802d1278432 51059bceb92b 114e	fc69d0bbeb85 b7d163591b68 a8407077



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, aiw_5_4_animations.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\5_4\	9,44 KB	0fbec483808e5b8c7413f837c3223e4b3e35827e	2ed5ae17b31a1a668bcf9834956f83b4
Bee-Fee, aiw_5_4_paytable_en.jpg	Game graphics file	HDD / SSD	games\aiw\images\5_4\	1,61 MB	fd4bdbc83c5d6724c13f40b0d2ecbb2e17f56465	951a25bf83993df15fed6af8e74bf4ca
Bee-Fee, aiw_5_4_skeleton_intro.json	Graphics configuration file	HDD / SSD	games\aiw\images\5_4\	26,62 KB	1da44e71d07056de2e9a4e0258b7008978a6d498	fb85ab999b5a5b4499234ccb2537215c
Bee-Fee, aiw_common.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	6,06 KB	f2875469fb11eff58a385a81456db0a9221240f8	d74e4cb796b3cbc814719ee6088156c4
Bee-Fee, aiw_common.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	477,04 KB	4b284c29c3e1d8ebdc957f4c894867e7076b3b81	0f211537f14116ec916992dce970c51a
Bee-Fee, aiw_common.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	147,71 KB	58fa87d05c328af0aa9329c0f3dec488ae4574ed	af298140a7d1e131e8b7ff86d1fad75d
Bee-Fee, aiw_dust.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	1,61 KB	5bcb93b6304569a683d569b531666d3c0f437fff	c05e2be363ede9f442fd375ceb3756f5
Bee-Fee, aiw_dust.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	750 bytes	fdd8f9cafaea52695312f3215f1cbfca2961ef2d	65ae36b01d733458c30d0a83c0c184a7
Bee-Fee, aiw_dust.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	673 bytes	4d2dcca39c453802f422aedb78b8266fe39ece94	dce8758bcadc5b52942ffb30b3f4d7e5
Bee-Fee, aiw_en.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	2,45 KB	ae6b9f4730efbe6aa58b8739f9c5e3ace843efea	bfc9ce26e131975e470a1d2558f349b4
Bee-Fee, aiw_en.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	173,15 KB	8119c34644516fd18195f764a8a95ec8d9a09e1f	84ae0427a5b0385c5c2e64cc204dc103
Bee-Fee, aiw_en.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	58,35 KB	289ea1a9fe62e16f2212b8eec84fe9f00ed289b7	496c85958eba6ca1dc3621f49f3b4044
Bee-Fee, aiw_font.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	17,98 KB	cc1e23b94a2859681c38c4a683e7e6e579e1f7ce	a732329941e301705d4e4672cfcf5f57
Bee-Fee, aiw_font.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	30,69 KB	a7ad26b42d25e222e8f603df897c991f88aa2d6	05de0e8450d96222fca3ce7b49d43dbe



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, aiw_font.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	39,56 KB	b93881e52abd e7f98197e1e7 4ba6ab43808c f772	b38a861f3af1 916fd336e716 3b5a0949
Bee-Fee, aiw_symbols0.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	86,65 KB	7edc2ac6db93 da57ccaea893 2e162b8d74c2 199b	45b87e14549c 7fa06dd21cf0 4f728bd0
Bee-Fee, aiw_symbols0.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	3,13 MB	dadf69a8c5eb 8c958352e0f4 7710318e6ce4 0438	21279eb998a8 3fddcc44e13c 5272f1b3
Bee-Fee, aiw_symbols0.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	1,3 MB	83b591cc79e6 02c2e4097c23 ae24d2c24bb2 c505	faf01b5a4525 4dfc7b88126 90b5b157
Bee-Fee, aiw_symbols1.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	85 KB	9fa7ed43878d 234f66c84ebf 5aeaa6bb84ad 2a9d	7eedd6947ed8 e47592f8abe1 d714719f
Bee-Fee, aiw_symbols1.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	3,16 MB	35bbfb3e18b1 1900f2c5eec9 ba5134023322 e275	e4166224cbcc d45a2c91beeb 27c5fedc
Bee-Fee, aiw_symbols1.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	1,25 MB	987eede41e63 df0e72676d5c b845aab90274 8101	fca83b73221c 81d3295932df f565980b
Bee-Fee, icons_aiw.json	Graphics configuration file	HDD / SSD	games\aiw\images\common\	40,61 KB	50f42e5d63ff 94e4e8215126 01bc20b0b580 e2f2	68e882c5c59b 09acd13344f0 6c5b4030
Bee-Fee, icons_aiw.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	2,19 MB	3c5d714a03f3 3e2df24bcfcb a83713f15d69 8497	a802c5c83bd2 5fe75556c50f 3c771fc9
Bee-Fee, icons_aiw.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\common\	710,96 KB	9a8c01946ae9 68db69c81141 f67237b22821 09f7	3b09ca0bb782 115bec9a014b fb3eb04a
Bee-Fee, aiw_16_10.jpg	Game graphics file	HDD / SSD	games\aiw\images\machine\	1,17 MB	41dlb4860574 e2c00ed9d5ba b59dd6a14a4f 60bc	a9a6a3c4fc33 1c662be3983d 88ff1f45
Bee-Fee, aiw_16_10.json	Graphics configuration file	HDD / SSD	games\aiw\images\machine\	1,72 KB	f3832ee77031 a44e58507957 751a894364ca 726c	ad9d341c7ec5 c5d801dbfabc 4cdd687b
Bee-Fee, aiw_16_10_skeleton_intro.atlas	Game graphics file	HDD / SSD	games\aiw\images\machine\	478 bytes	30e22d790c27 3f071ef1726e e0c22e95f470 d006	2b0340a240e4 d02f27975a85 69797d3b
Bee-Fee, aiw_16_10_skeleton_intro.json	Graphics configuration file	HDD / SSD	games\aiw\images\machine\	17,21 KB	e209b71e778f af60b0ce273e 8f5ce67a6aa0 034e	f750ee9cc636 7feeb85bfe9a 726eb4df



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, aiw_16_10_skeleton_intro.png	Game graphics file	HDD / SSD	games\aiw\images\machine\	99,23 KB	0636bada36bd d35955b2bd94 ae6066b6f251 9608	22c8b805ca1b 1a990cec699d 5fd2fd54
Bee-Fee, aiw_animations_0.json	Graphics configuration file	HDD / SSD	games\aiw\images\web\	9,91 KB	e7f38ef94316 37ec04fa1874 4a902a9c08f3 77f6	20b5a3c5bd1d bda8001553b9 9767d54d
Bee-Fee, aiw_animations_0.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	749,96 KB	964c4497afc1 41d52b7218a4 7924a7b77b08 7f40	1e8d2bfbaee1 ee74a6d9574f abbac8ca
Bee-Fee, aiw_animations_0.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	311,05 KB	6e37cc79a0d2 abf1025b523e 1e5da93e1c7e f5e8	210f3587e921 d2d587307af8 7079deec
Bee-Fee, aiw_background_mobile.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	530,06 KB	5cd6d3c0a8e6 c17fb563674d 743bfaf491c0 a264	d5a99dcf16b8 da48bce6047b 5605099f
Bee-Fee, aiw_en_web.json	Graphics configuration file	HDD / SSD	games\aiw\images\web\	2,47 KB	64eccee30e44 4ac5b2c3ae90 ebc6aa21ba48 b4ac	399c9dc3ec07 14f7910bf895 8549e884
Bee-Fee, aiw_en_web.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	188,25 KB	dc899e4797d0 476674dfe560 beee76ff38a3 841f	5cba77a33e11 c071e8844e07 45538cd0
Bee-Fee, aiw_en_web.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	60,45 KB	954c90ac7aea c27dca81f284 520157bdf099 7608	b660c46ded14 0669a10f981f 1482de3f
Bee-Fee, aiw_logo.png	Game graphics file	HDD / SSD	games\aiw\images\web\	175,43 KB	3f7a5c80bee6 a363daeb9679 f2fb01fc46bf f1de	68899a25c46f 5560657cf7e9 6a964e8b
Bee-Fee, aiw_rules_web.json	Graphics configuration file	HDD / SSD	games\aiw\images\web\	1,69 KB	4256a1fe31e5 1f7300dee15f 0818c4f2ba15 3b89	5b97f1876cf3 d46c5f8875f5 fc09959d
Bee-Fee, aiw_rules_web.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	602,92 KB	ae739a34c8ff f5b3ac70a147 92a33bdbbf56 0770	ae58e92f25ff 50761cd55388 07f017d4
Bee-Fee, aiw_rules_web.png_mask.jpg	Game graphics file	HDD / SSD	games\aiw\images\web\	18,28 KB	3c5bfb377eba 6c8e5969cb82 20a8dbf9bc49 e229	bc67acd24e3b 45109e934ffc 379a5853
Bee-Fee, aiw_skeleton_block.json	Graphics configuration file	HDD / SSD	games\aiw\images\web\	8,34 KB	539435c53e71 de314c279525 b8a5426e28b1 99f0	2ab2bb5a67a5 87354309f241 729322db
Bee-Fee, aiw_skeleton_blockout.json	Graphics configuration file	HDD / SSD	games\aiw\images\web\	3,08 KB	181da077241b 0f0cfb9fdd55 53e062658e33 0d8e	4a8e80fdbe7d d067aecaeba4 92dbb833



Manufacturer, product ID	Description, function	Media, type	Position, circuit	Size	ID code (SHA1)	ID code (MD5)
Bee-Fee, aiw_skeleton_firflies.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	5,54 KB	e52f60314629d430270524c5c93622ad3da1b722	88519b2b05a056f448e209542cd67ebe
Bee-Fee, aiw_skeleton_intro_web.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	26,59 KB	fd4e6544f5da7baeb4e3e3496b9be19e9a72c4c4	f1e3812988ecd856e034cea18484b22a
Bee-Fee, aiw_skeleton_leaves.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	7,98 KB	c8feead963be92a8b7535de9fe024057b5af257	ed431708acd5604ba058f640920b7dda
Bee-Fee, aiw_skeleton_lights_1.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	7,77 KB	7dd47ca35c635eb3bbe286b6a4abab7344da4b0e	c99e884f79d24f40898bec1d01d25855
Bee-Fee, aiw_skeleton_lights_2.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	3,91 KB	09255189ad7bf60e119d99a3ced855ff910c4c1d	743edf98204b0f08b3fba5d4416abcc9
Bee-Fee, aiw_skeleton_rabbit.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	54,7 KB	555d293dfc781a5cdf212abf812e72aff1555211	f2441990409f6ce40f0de5bd68c31283
Bee-Fee, aiw_skeleton_wing_3.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	14,72 KB	44883a833b76c8a698ee3adaa716fcc4a2bad155	2cf308bc8aa00ef1ba72ac89bc26f024
Bee-Fee, aiw_skeleton_wing_4.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	2,35 KB	e1f36fd30a671aa4e4e9a92ac661235deb23ec8c	5a3c0b482ea0c11263b9d03c4e0f8c74
Bee-Fee, aiw_skeleton_wing_5.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	1,57 KB	15ed4f41342ff5a842c25bc582ce0ac72ae002c2	90f97f5e6841bc077310201d1ca46284
Bee-Fee, aiw_web.json	Graphics configuration file	HDD / SSD	games\aiw\images\w\eb\	2,43 KB	5b017aa52de4b8289fee8526cf010d99487fd3bb	2a1667d0225bb1fec5ca261d8cc1108c
Bee-Fee, aiw_web.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\w\eb\	212,74 KB	b694cb77515e54b80d4b0ecd9c49d81b78bd774a	81e24437ba127e488cbe933901293b94
Bee-Fee, aiw_web.png_main.jpg	Game graphics file	HDD / SSD	games\aiw\images\w\eb\	43,77 KB	753c81a7d8fdb53e241233bd0ec9cd88f8bc8c2e	fafcd93a02ee7aee467ee68c29d24dd6



2 Test summary

Software analysis for the game was performed:

- Source code analysis:
 - o Jurisdiction independent tests: software review.
 - o Jurisdiction dependent tests.
- Binary code authentication.
- Archiving and depositing.